



World RX: Reverse Championship order

All others: H1 grid order. (Groups will be combined to make best use of track time)

10:05	World RX	5	4
10:10	World RX	5	4
10:15	Euro RX1	4	4
10:20	Euro RX1	4	4
10:25	Euro RX1	4	4
10:30	Euro RX1	5	4
10:35	Euro RX3	4	4
10:40	Euro RX3	5	4
10:45	Euro RX3	5	4
10:50	Euro RX3	5	4
10:55	World RX	5	4
11:00	World RX	5	4
11:05	Euro RX1	4	4
11:10	Euro RX1	4	4
11:15	Euro RX1	4	4
11:20	Euro RX1	5	4
11:25	Euro RX3	4	4
11:30	Euro RX3	5	4
11:35	Euro RX3	5	4
11:40	Euro RX3	5	4
11:45	End		
	Track maintenance		
11:50	World RX - SuperPole	1	1
11:55	Start car 1	1	1
11:57	Start car 2	1	1
11:59	Start car 3	1	1
12:01	Start car 4	1	1
12:03	Start car 5	1	1
12:05	Start car 6	1	1
12:07	Start car 7	1	1
12:09	Start car 8	1	1
12:11	Start car 9	1	1
12:13	Start car 10	1	1
12:15	Wrap-up/review		

12:20	SuperPole end		
<b>Warm-up</b>			
<b>Sunday 04.06.23</b>			
08:55	Pre-grid open for first championship to run Other championships ten minutes before first group start		
World RX: Reverse Championship order All others: H3 grid order. (Groups will be combined to make best use of track time)			
09:05	World RX	5	2
09:08	World RX	5	2
09:11	Euro RX1	4	2
09:14	Euro RX1	4	2
09:17	Euro RX1	4	2
09:20	Euro RX1	5	2
09:23	Euro RX3	4	2
09:26	Euro RX3	5	2
09:29	Euro RX3	5	2
09:32	Euro RX3	5	2
09:35	End		

- Practice and warm-up will be in the order stated above.
- SuperPole is run in reverse championship order.
- Where shown starting times are approximate and are provided for guidance only.
- Cars may be in groups larger than five (exact number depends on conditions, etc.) but we are working on the basis that we will run this as indicated above.
- The direction of the grid marshals must be followed at all times.
- All drivers must be ready to start when given the signal to do so. Taking too long to set launch control etc. can delay the whole practice schedule. This is particularly important for those drivers starting sixth, seventh, etc. and moving forward into a grid position.
- Remember that you need time to complete tyre check in shakedown, practice, warm-up, SuperPole, etc.
- Weather conditions and incidents/delays influence how many times a driver will be able to run but we expect to achieve what is set out above if all goes smoothly.
- Practice will close at the end of the allocated time and any cars in pre-grid will be returned to the paddock.
- We may also close practice early if we are in a position of not being able to give all drivers in a category the chance to practice again.
- Warm-up is not mandatory, the session will be closed when the last car in pre-grid has been instructed to move to the start line. Late arrivals may be refused.

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